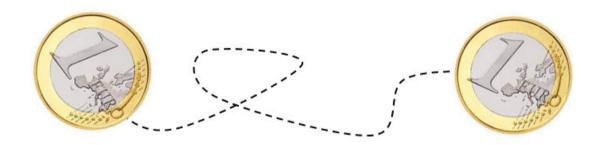




Some Basics of Quantum Computing



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Bettina Just:



- PhD in Math and Computer Science from Goethe-University Frankfurt/Main;
- Professor for mathematics and computer science at THM since 2010;
- Book "Quantencomputing kompakt: Spukhafte Fernwirkung und Teleportation endlich verständlich", Springer 2020, english 2023;
- Since 2021 head of Competence-Center Quantum computing at TransMIT;
- More than 5.600 attendes of quantum-computing MOOCs at openHPI Potsdam: <u>https://open.hpi.de/courses/qc-intro-1-2022/</u>
- Aim: Provide an understandable access to quantum computing, although math. model is abstract, and many disciplines are involved ©







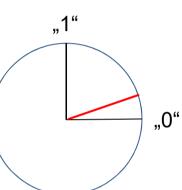


Intro: Comparison between classical bits and quantum bits



Classical bit:

• Object that can take states "0" or "1".



 Measurement of a bit does not change ist state ("Realism ").

Quantum bit (qubit):

- Object that can take states |0> oder |1>
 - or something in between.

Measurement of a qubit always gives (and puts qubit to) state |0) oder |1).
Thus if state was "in between":

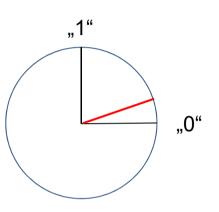
Measurement changes the state of a qubit.





... classical bit:

 Change of one bit does not <u>immediately</u> change the properties of any other bit – takes light propagation time at least ("Locality").



... quantum bit (qubit):

 Change of one qubit can immediately change properties of another qubit– faster than light propagation time, withouth using any known medium "Spooky action at a distance" "Entanglement"



Quantencomputing – Prof. Dr. Bettina Just





... classical bit: "1"

... quantum bit (qubit):



- Example of a state for register of n=3 bits: (1,1,0)
 - State space for register of n bits: $\{0,1\}^n$

• State and state space of a register of n qubits?

"0"



State and state space for a register of n=3 qubits



First Idea: Imagine 3 coins, not yet been tossed, able to communicate instantaneously they might agree on states:

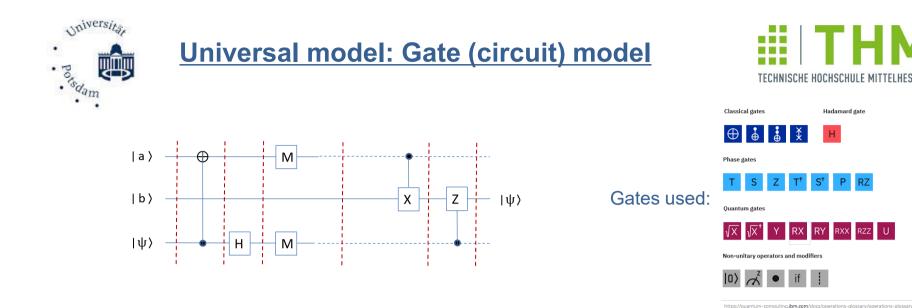
0		2/16'	{ <u>1/2</u> `	0	000>
$\frac{1+i}{2}$		0	0	0	001>
0	-	2/16	0	0	010>
0	-	J <mark>3/16</mark>	0	0	011>
0	-	<u>_</u> 1/16 ⁻	0	0	100>
0		1/16'	0	0	101>
$\frac{1-i}{2}$		4/16	0	0	110>
0		3/16	-[1/2]	1	111>
-	•				

State-space could be $\{(\alpha_0, ..., \alpha_7) \in \mathbb{R}^8_{\geq 0} : \alpha_0 + \alpha_1 + \alpha_2 = 1\}$?

For physical and mathematical reasons: State-space is

 $\{(\alpha_0,\ldots,\alpha_7)\in\mathbb{C}^8:|(\alpha_0,\ldots,\alpha_7)|=1\}$

Example of a state: $|\psi\rangle = \frac{1}{\sqrt{2}} |000\rangle + \frac{1}{\sqrt{2}} |111\rangle = \frac{1}{\sqrt{2}} (|000\rangle + |111\rangle)$



Gate transforms system state to a new system state by applying unitary transformation:

+ + + + +	$\begin{array}{l} \alpha_{0} \cdot 000\rangle \\ \alpha_{1} \cdot 001\rangle \\ \alpha_{2} \cdot 010\rangle \\ \alpha_{3} \cdot 011\rangle \\ \alpha_{4} \cdot 100\rangle \\ \alpha_{5} \cdot 101\rangle \\ \alpha_{6} \cdot 110\rangle \\ \alpha_{7} \cdot 111\rangle \end{array}$	_gate →	$\begin{array}{rrr} & \alpha_{0}' \cdot 000\rangle \\ + & \alpha_{1}' \cdot 001\rangle \\ + & \alpha_{2}' \cdot 010\rangle \\ + & \alpha_{3}' \cdot 011\rangle \\ + & \alpha_{4}' \cdot 100\rangle \\ + & \alpha_{5}' \cdot 101\rangle \\ + & \alpha_{6}' \cdot 110\rangle \\ + & \alpha_{7}' \cdot 111\rangle \end{array}$	where	unitary matrix		$\cdot \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \alpha_4 \\ \alpha_5 \\ \alpha_6 \\ \alpha_7 \end{pmatrix}$		$ \begin{array}{c} \alpha_0'\\ \alpha_1'\\ \alpha_2'\\ \alpha_3'\\ \alpha_4'\\ \alpha_5'\\ \alpha_6'\\ \alpha_7' \end{array} \right) $	complex vectors, length 1
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Measurement of a qubit is a projection and renormation to length 1. Mathematical model of quantum mechanics is upspaced.

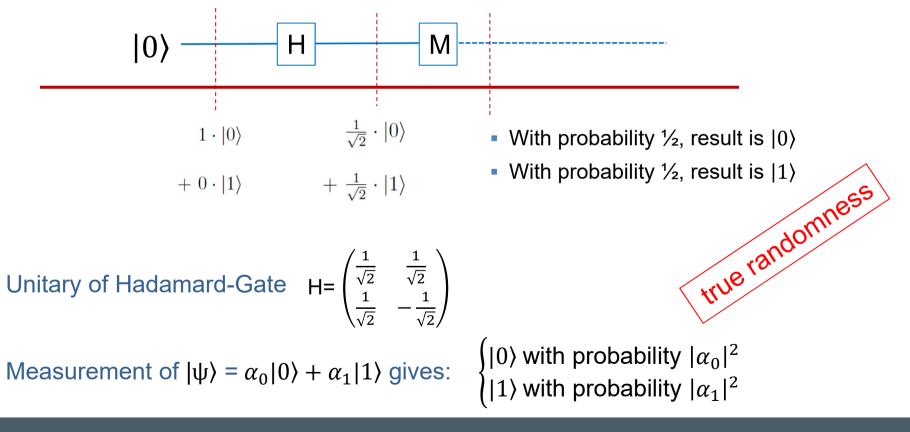
Unitaries that are physically possible are allowed.





Recall: State of a register of n qubits is (represented by) a vector in \mathbb{C}^{2^n}

n=1: State of the "register" of one qubit is $|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$ where $|\alpha_0|^2 + |\alpha_1|^2 = 1$.

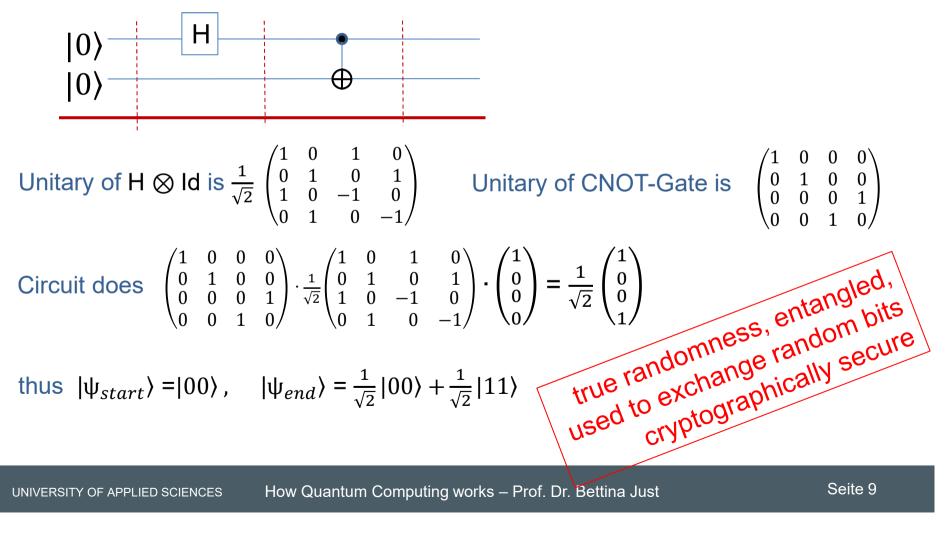






Recall: State of a register of n qubits is (represented by) a vector in \mathbb{C}^{2^n}

n=2: State of the "register" of one qubit is $|\psi\rangle = \alpha_0 |00\rangle + \alpha_1 |01\rangle + \alpha_2 |10\rangle + \alpha_3 |11\rangle$

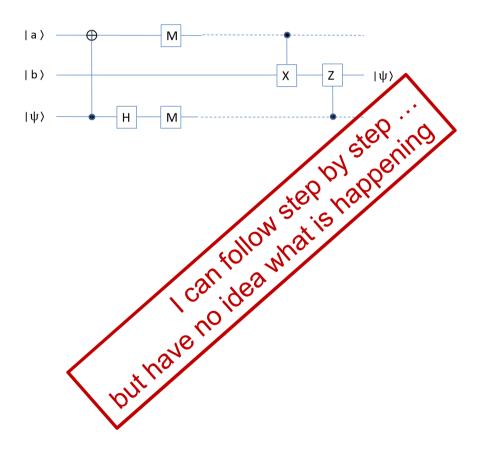




My contribution: Visualizing quantum-algorithms



Why does teleportation work?



Correctness:

Let $\psi = \alpha |0\rangle + \beta |1\rangle$, where α and β are unknown to Alice and Bob.

State of the quantum register at the beginning:

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \cdot (\alpha|0\rangle + \beta|1\rangle) = \frac{\alpha}{\sqrt{2}}(|000\rangle + |110\rangle) + \frac{\beta}{\sqrt{2}}(|001\rangle + |111\rangle).$$

State after application of CNOT:

$$\frac{\alpha}{\sqrt{2}}(|000\rangle + |110\rangle) + \frac{\beta}{\sqrt{2}}(|101\rangle + |011\rangle) = \frac{\alpha}{\sqrt{2}}(|00\rangle + |11\rangle) \cdot |0\rangle + \frac{\beta}{\sqrt{2}}(|10\rangle + |01\rangle) \cdot |1\rangle.$$

State after application of H:

$$\frac{\alpha}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}} \cdot (|00\rangle + |11\rangle) \cdot (|0\rangle + |1\rangle) + \frac{\beta}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}} \cdot (|10\rangle + |01\rangle) \cdot (|0\rangle - |1\rangle)$$

Rewriting terms (preparation for measuring the first and third QBits):

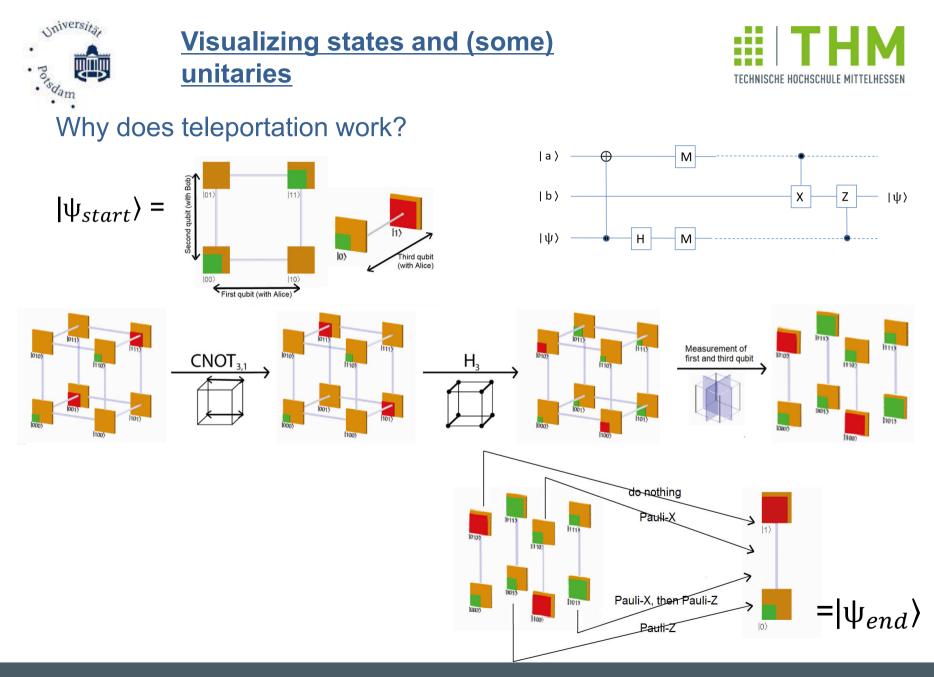
$$\begin{split} &|0\rangle\cdot(\frac{\alpha}{2}\cdot|0\rangle+\frac{\beta}{2}\cdot|1\rangle)\cdot|0\rangle\\ &+ \ &|0\rangle\cdot(\frac{\alpha}{2}\cdot|0\rangle-\frac{\beta}{2}\cdot|1\rangle)\cdot|1\rangle\\ &+ \ &|1\rangle\cdot(\frac{\alpha}{2}\cdot|1\rangle+\frac{\beta}{2}\cdot|0\rangle)\cdot|0\rangle\\ &+ \ &|1\rangle\cdot(\frac{\alpha}{2}\cdot|1\rangle-\frac{\beta}{2}\cdot|0\rangle)\cdot|1\rangle. \end{split}$$

Measuring therefore leads to:

$ 00\rangle$ with probability $\frac{1}{4}$;	$ b\rangle$ is in state $\alpha 0\rangle+\beta 1\rangle$ in this case;
$ 01\rangle$ with probability $\frac{1}{4}$;	$ b\rangle$ is in state $\alpha 1\rangle-\beta 0\rangle$ in this case;
$ 10\rangle$ with probability $\frac{1}{4}$;	$ b\rangle$ is in state $\alpha 0\rangle+\beta 1\rangle$ in this case;
$ 11\rangle$ with probability $\frac{1}{4};$	$ b\rangle$ is in state $\alpha 1\rangle-\beta 0\rangle$ in this case;

If $|a\rangle = |1\rangle$ (cases $|10\rangle$ and $|11\rangle$), Pauli-X changes Bob's QBit's state to $\alpha |0\rangle + \beta |1\rangle$ or $\alpha |0\rangle - \beta |1\rangle$.

If the third qubit was also measured 1 (cases $|01\rangle$ and $|11\rangle$), Pauli-Z then changes $|b\rangle$ to $\alpha |0\rangle + \beta |1\rangle$.





Quantumcomputing is manipulating SYSTEMS of qubits:

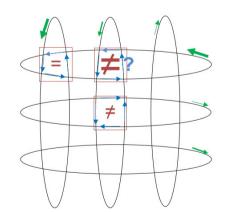


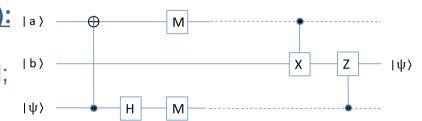
Gate model + quantum circuits (e.g. IBM): |a>

- Universal model in the sense of Feynman-Deutsch computational model;
- Keeps control of every individual qubit (today: ca 20-400 qubits);
- Does classicaly impossible things, e.g. teleportation, or speeds up classical algorithms (famous: Shor's algorithm for factorisation).
- Uses quantum-entanglement.

Quantum simulated annealing (e.g. D-Wave):

- Solves "only" optimization problems;
- Prepares system, not every individual qubit (today: ca 5000 qubits);
- Cools down and leaves the rest to nature: System minimizes energy and thus solves optimization problem;
- Uses quantum-tunnel-effect.









One qubit: Tiny little loop of wire.

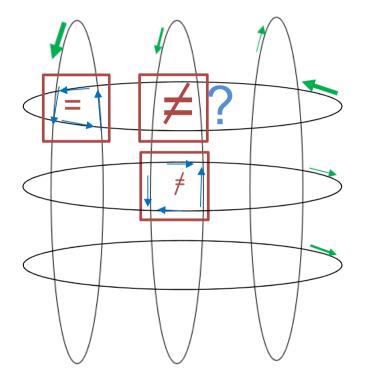
When cooled down to ca absolute zero: Gets supraconducting: Current flows without resistance <u>clockwise or counterclockwise.</u> results

Measuring current flow destroys supraconductance.

Before cooling down, one can put a "weight" to qubit. Energy is higher, when current does not flow in *f* direction of weight.

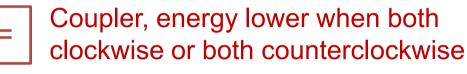
Qubit "wants" to minimaze energy, i.e. flow in direction of weight. If it does: Energetic benefit. Else: Energetic punishment.







weights, direction of preferred flow



Coupler, energy lower when one
clockwise, the other counterclockwise

Components of solution

Cooling down and minimizing energy, system solves optimization problem

$$\sum_{i} a_{i}x_{i} + \sum_{\substack{i,j \\ \text{coupled}}} b_{ij}x_{i}x_{j} \to \min, \quad x_{i}, x_{j} \in \{-1; +1\}$$

The challenge: Transform your optimization problem into that shape.



State of the hardware & application of quantum computing today



Hardware is the problem.

Qubits are very sensible, faulty when interacting with any kind of something.

Applications with one qubit after the other:

- Telecommunication, cryptography
- Photons used, fiber optic cables (or vacuum in space) needed
- Practical applications already there, continously increasing.

Applications with all qubits at the same time:

- **Optimization**, simulation, HPC in general
- Supraconductivity, trapped ions are main techniques
- Up to now not capable to solve problems of practical importance (Level today: Factorisation of 6 digit numbers, e.g. 815153 = 887*919)
- When realized, especially in combination with AI, will be game changer.







Summary: Quantum computing is manipulating SYSTEMS of qubits:

|b>

 $|\psi\rangle$



Х

Ζ

 $|\psi\rangle$

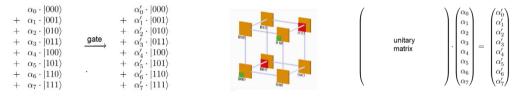
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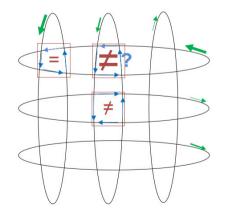
Gate model + quantum circuits (e.g. IBM):

- Universal model in the sense of Feynman Deutsch computational model;
- Gates are unitary transformations in \mathbb{C}^{2^n}
- Measurements are projections.





System solves optimization problem $\sum_{i} a_{i}x_{i} + \sum_{\substack{i,j \\ \text{coupled}}} b_{ij}x_{i}x_{j} \to \min, \quad x_{i}, x_{j} \in \{-1; +1\}$ $\uparrow \downarrow$ Challenge: Get your problem to that shape.









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